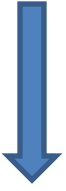


## WKEC 1.1

Enter tracking left.  
Halt. Pick-up gait of  
choice. Perform  
shallow 5 loop  
serpentine along one  
side of the arena.  
Finish on opposite side  
of the arena.



## WKEC 1.2



Ride a three loop serpentine using the width of the arena. Halt. Back. Exit.

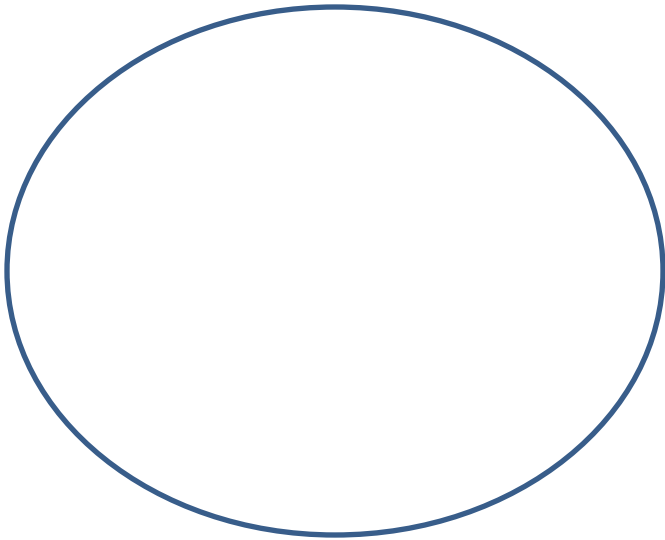
## WKEC 2.1

Enter tracking right. Halt. Proceed at a walk half-way down the long side. Halt. Back.



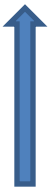
## WKEC 2.2

Trot. Circle.



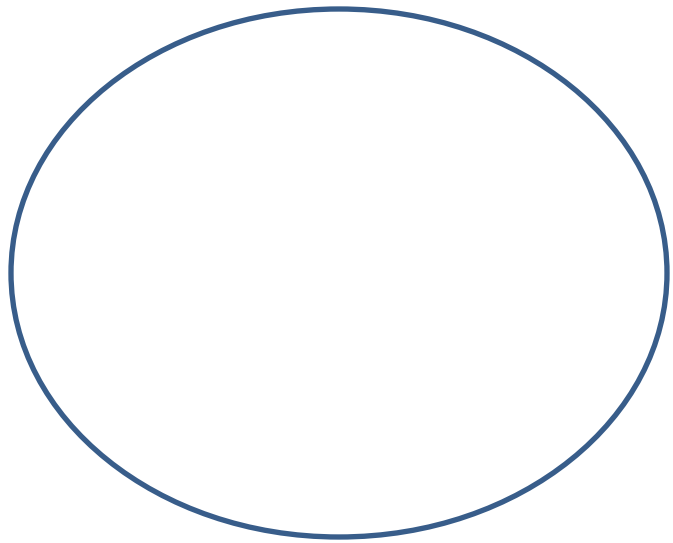
## WKEC 2.3

Canter. Proceed tracking right. Reverse on the diagonal. Proceed Tracking Left. Ride half way down the long side. Halt. Back.



## WKEC 2.4

Trot. Circle.



## WKEC 2.4

Canter. Proceed tracking left. Turn down the center line. Halt. Reverse.



## WKEC 2.6

Canter. Ride down the center line to the middle of the arena. Halt. Back. Exit at the walk.





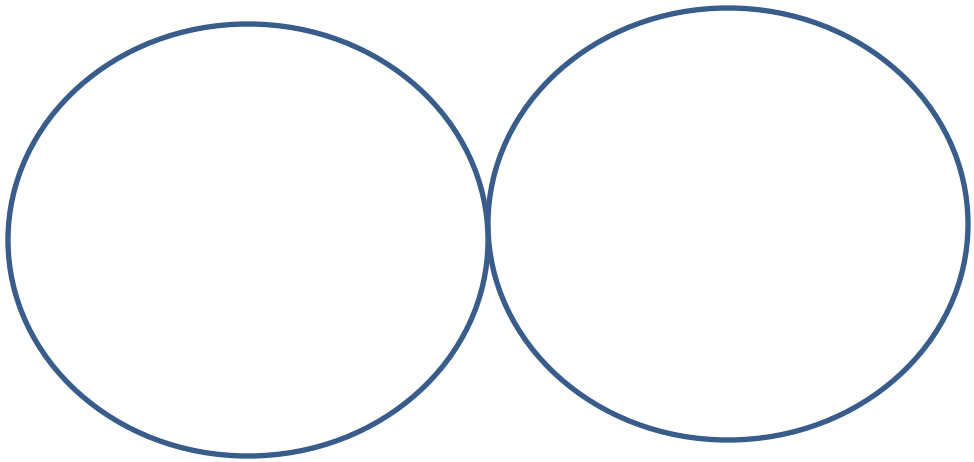
## WKEC 3.1

Enter. Walk to center of the arena. Halt.



## WKEC 3.2

Trot. Figure  
eight.



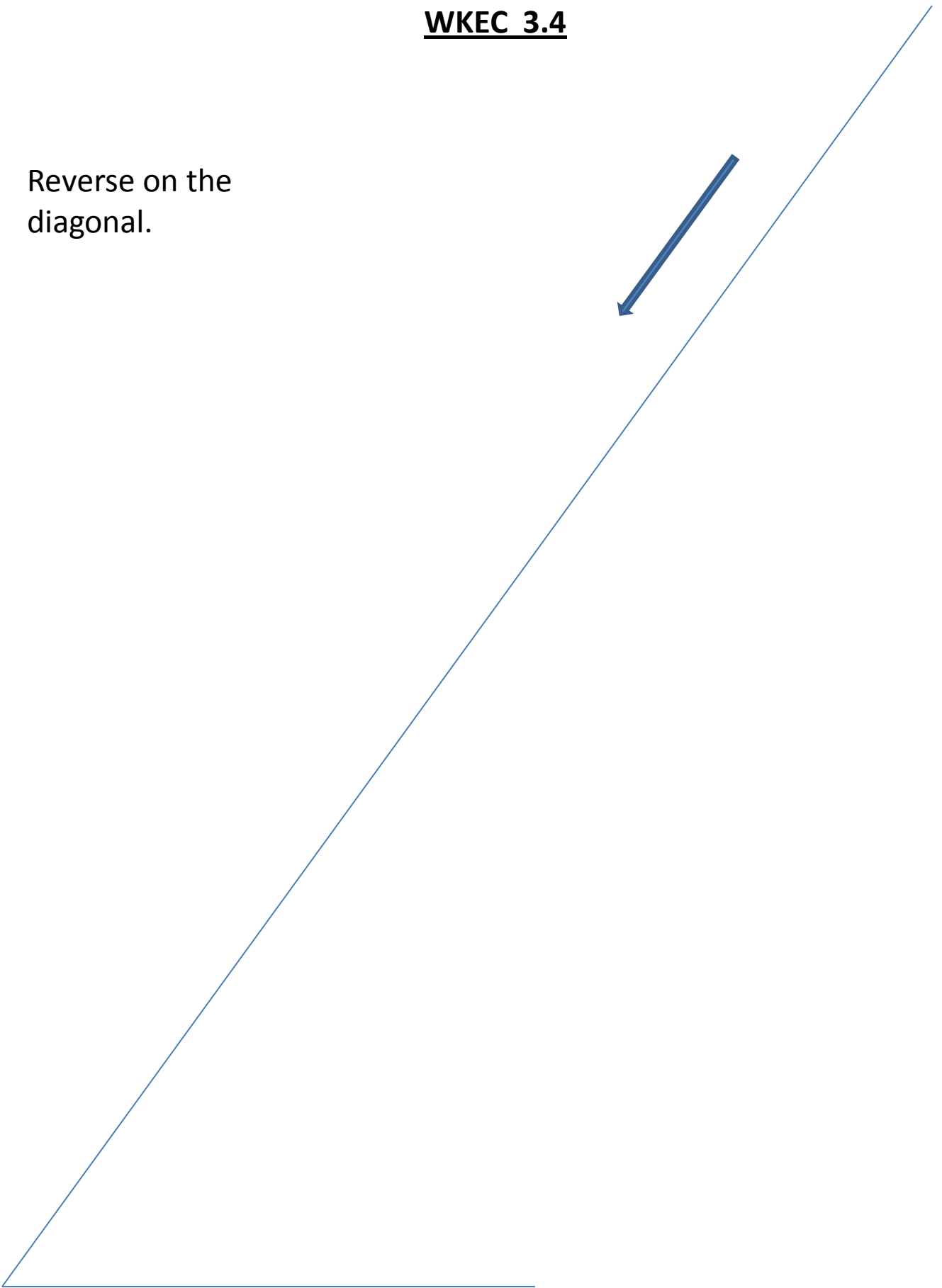
## WKEC 3.3

Ride to end of  
arena. Track  
right.



WKEC 3.4

Reverse on the  
diagonal.



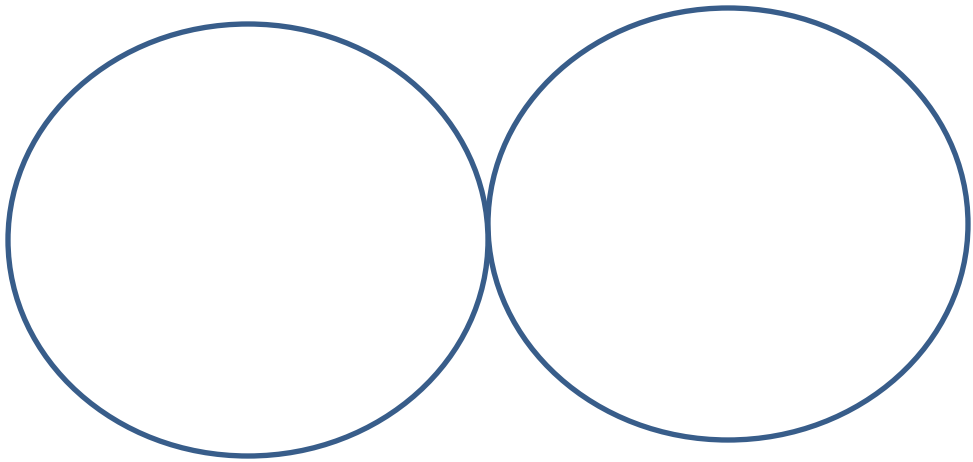
## WKEC 3.5

Ride to center of the arena.



## WKEC 3.6

Canter. Figure  
eight. Halt. Back.



WKEC 3.7

Walk to end of arena. Exit.



## WKEC 4.1

Enter tracking Right. Halt. Back.  
Proceed at the gait of your choice.  
Perform a 4 loop serpentine.





## WKEC 4.2

Turn Left. Change  
Gait. Proceed  
down the  
Centerline.



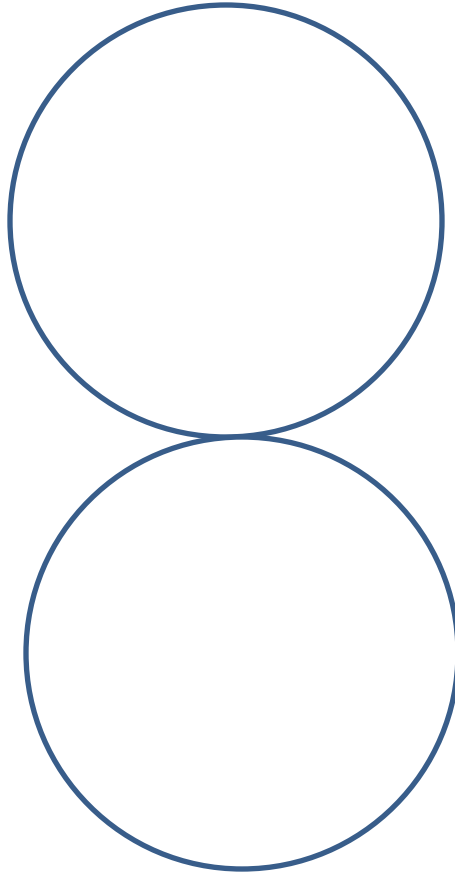
## WKEC 4.3

Track right.  
Proceed to  
midline. Turn  
Right.



## WKEC 4.4

Change gaits at  
the center of the  
arena. Figure 8.  
Halt. Back. Exit.

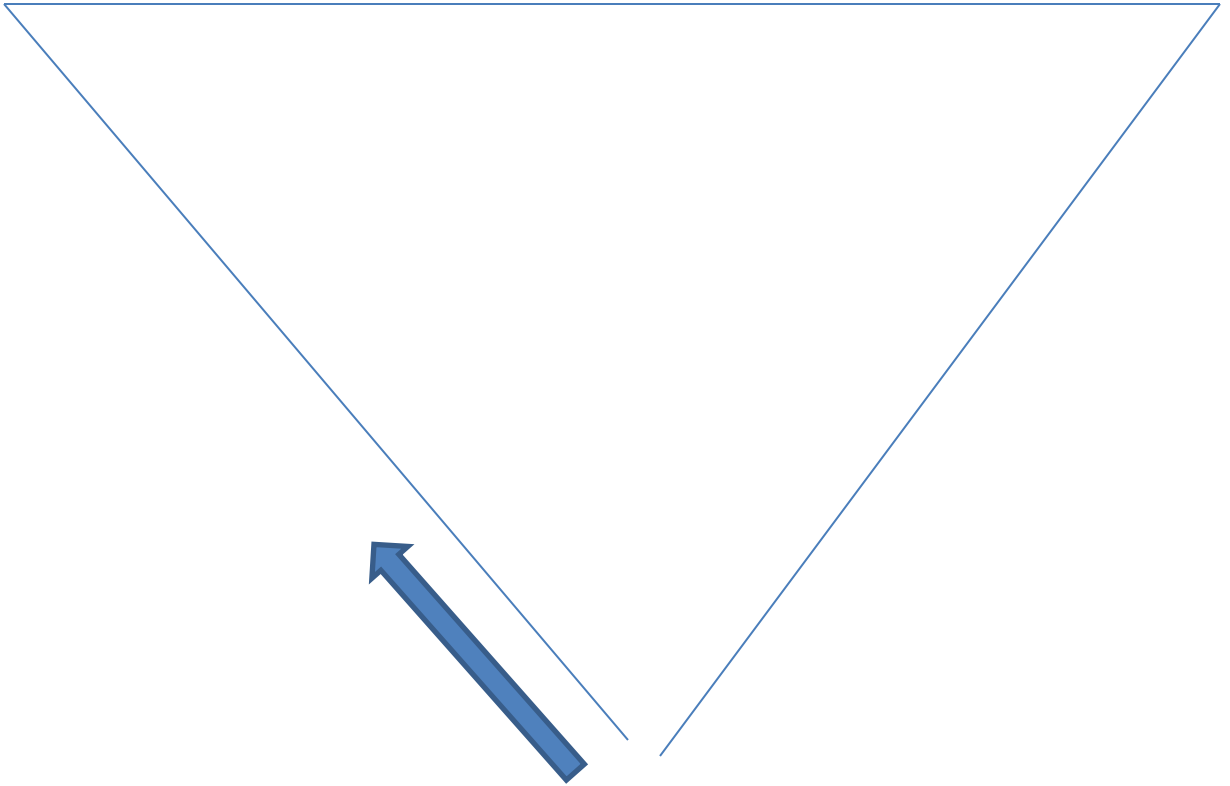


## WKEC 5.1

Enter. Halt.  
Proceed down the  
Centerline at the  
gait of your  
choice.



## WKEC 5.2



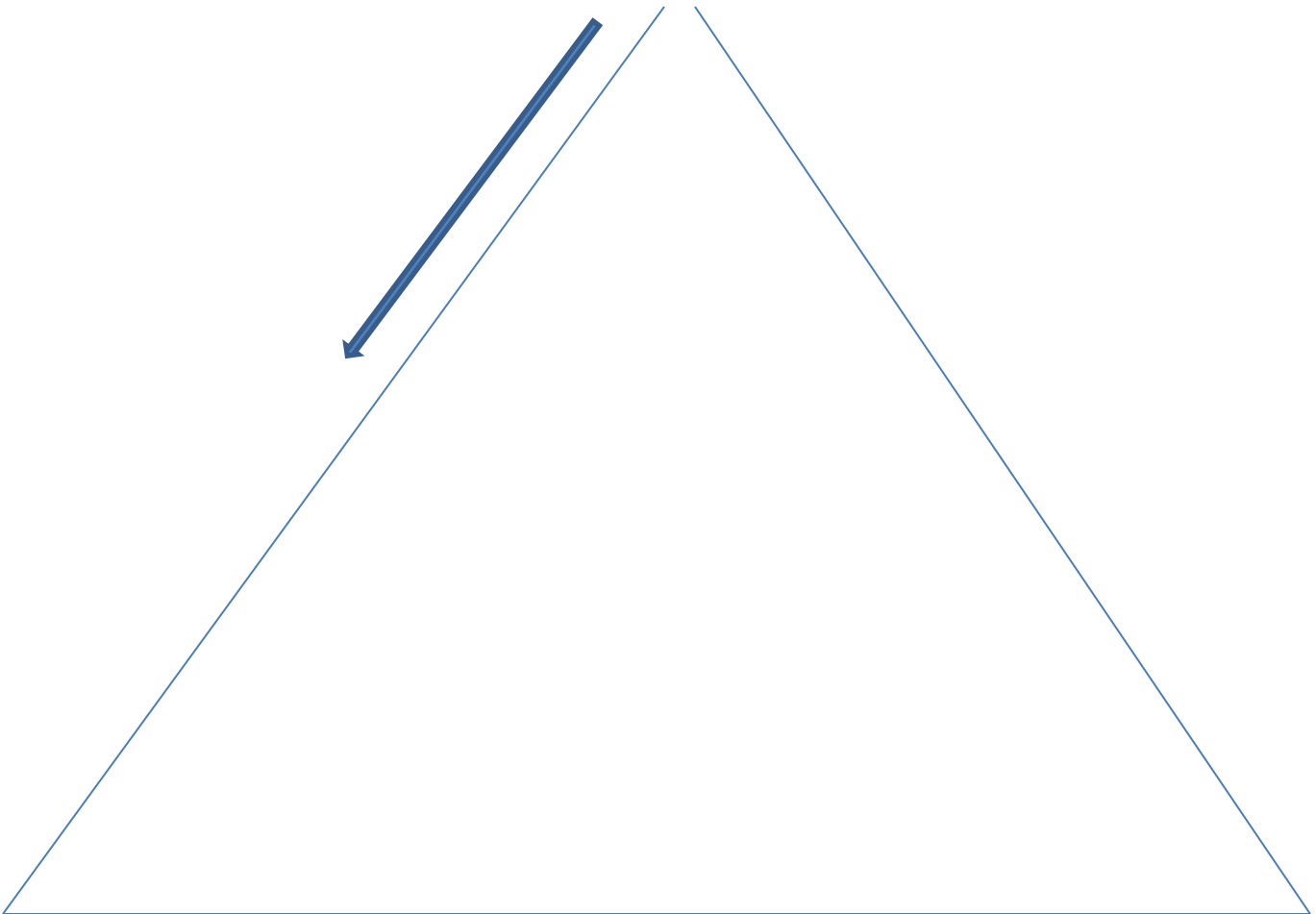
Change gaits in the  
Center of the arena.

Turn left to the  
diagonal. Track right.  
Take next diagonal  
back to center.

## WKEC 5.3

Change gait.

Proceed on the  
diagonal. Track  
Left. Take the  
next Diagonal  
back to center.



## WKEC 5.4

Change gaits.  
Proceed down  
the centerline  
to the end of  
the arena.  
Halt. Back.  
Exit.

