

Their Majesties, Titus and Eilis, have put forth a call to select an Equestrian Champion for the West Kingdom. To that end, there will be a Championship Challenge held at the Fall Equestrium. All Equestrians of the West Kingdom are encouraged to participate.

The preliminary portion of the competition will consist of three parts. First, riders will be given 90 seconds to show themselves and their horses to the best advantage for the pageantry and horsemanship judges. Secondly, riders will be asked to perform their choice of one of five patterns to be judged by the horsemanship judges. Finally, riders will compete in a Gambler's Choice Challenge Course to gather the highest number of points. This course will be conducted under the watchful eye of the horsemanship judges.

In the preliminary rounds of the Championship Challenge, 25% of the riders score will come from Pageantry as displayed in the Demonstration. 25% will come from Prowess as demonstrated by their relative placings in the Challenge Course. 50% will come from Horsemanship as displayed in all three sections. The top scoring riders will be invited back to participate in a head to head Rings Competition to determine the new West Kingdom Equestrian Champion.

To the Populace of the West Kingdom, please join us in cheering the best that the West Kingdom Equestrians have to offer. To the Equestrians of the West, practice hard, hone your skills, and look to the event websites and the West-Eq yahoo group for further details.

Part A.1 Standardized patterns Horsemanship Judges

Part A.2 Demo Portion 90 seconds – Horsemanship and pageantry judges - Participants have 90 seconds to show themselves and their horses to their best advantage.

Participants may band together and share time in pair or group activities (combat, drill, ...). Each will be judge individually in two separate areas. 1. Horsemanship - a panel of knowledgeable horse people Each judge assigns a score of 1-10 to each rider. Scores are averaged. 2. Pageantry - Individual judges each assign a score of 1-10 to the beauty and pageantry of the display. Judges could be drawn from the Royalty, Royal Peers, etc. Need not be knowledgeable horse people. Scores to be averaged.

Part B - a Gambler's Choice challenge course designed to test the mounted skill of the rider. The rider has 2 minutes to complete simple tasks of their choosing,

Tasks are worth more or less points based on time to complete, difficulty, and/or desirability as a skill in a champion. Obstacles are marked so that you can tell if they have been disturbed. Riders may attempt each obstacle twice if they did not disturb it on the first attempt and if they attempted another obstacle in between. The horsemanship panel judges this course as well. Scores will be averaged with Part A scores.

Opening Rounds Scores:

.25 Pageantry - Average of 1-10 from the pageantry judges in Part A

.50 Horsemanship - Average of the 1-10 scores from the Horsemanship judges in Part A and Part B

.25 Prowess - Placing from Part B. 1st is worth 10 points, second - 9 pts on down.

Highest possible score equals 30 points

Top four riders recalled to work-off for the Crown and advisors